

# Contents

<b>Preface</b>	<b>9</b>
<b>Rules of the Game</b>	<b>13</b>
<b>The Language</b>	<b>17</b>
Syntax	17
Semantics	20
<b>The Target Architecture</b>	<b>23</b>
Execution Model	23
The Tcode Virtual Machine	24
<i>The VSM Instructions</i>	<i>26</i>
<i>Function Contexts</i>	<i>30</i>
<i>Mapping Tcode to CPU Code</i>	<i>31</i>
<b>Compiling the Compiler</b>	<b>33</b>
Bootstrapping the T3X/0 Compiler	34
Testing the Compiler	34
Some Bootstrapping Sessions	36
<i>Building T3X/0 on Unix the Lazy Way</i>	<i>36</i>
<i>The Components of the T3X/0 Compiler</i>	<i>37</i>
<i>Bootstrapping on Unix with T3Xr7</i>	<i>38</i>
<i>Installing the Compiler on CP/M</i>	<i>41</i>
<i>Building the T3X/0 Compiler on DOS</i>	<i>43</i>
<b>The Compiler</b>	<b>47</b>
Prelude	47
Miscellanea	48
Error Reporting	52
Symbol Tables	53
The Emitter	62
<i>Interlude: Binary Emitter Module</i>	<i>69</i>
<i>The Emitter, Continued</i>	<i>75</i>

The Scanner	77
The Parser	93
<i>Parser Prelude</i>	94
<i>Constant Expression Parser</i>	98
<i>Declaration Parser</i>	100
<i>Expression Parser</i>	125
<i>Statement Parser</i>	151
<i>Program Parser</i>	166
Initialization	167
The Compiler Driver	170
The T3X Core Module	173
The Code Generator	176
VSM Code Fragments	187
<b>The BDOS Interface</b>	<b>201</b>
<b>The Run Time Library</b>	<b>215</b>
Memory Functions	224
File and I/O Functions	233
CP/M-Specific Functions	258
Entry Point	259
<b>The Memory Model</b>	<b>263</b>
<b>CP/M Example Program</b>	<b>265</b>
<b>Some Random Facts</b>	<b>273</b>
<b>Future Projects</b>	<b>275</b>
<b>Appendix</b>	<b>277</b>
The SYMDUMP Module	279
The LIBDUMP Utility	281
T3X/0 Reference	284
<i>Limitations of the CP/M Compiler</i>	284
<i>Programs</i>	284
<i>Comments</i>	284

<i>Modules</i>	285
<i>Declarations</i>	287
<i>Type Checking</i>	289
<i>Statements</i>	289
<i>Expressions</i>	294
<i>Conditions</i>	294
<i>Function Calls</i>	296
<i>Variadic Functions</i>	296
<i>Literals</i>	297
<i>Naming Conventions</i>	300
<i>Shadowing</i>	301
<i>Built-In Functions</i>	302
<i>Memory Functions</i>	302
<i>Input/Output Functions</i>	303
<i>Miscellaneous Functions</i>	306
<i>CP/M BDOS Functions</i>	307
<i>Reserved Words</i>	308
<i>Example Program</i>	308
Z80 Assembly Language Summary	310
<i>List of Instructions</i>	314
<i>List of Supported Operands</i>	321
<b>List of Figures</b>	<b>327</b>
<b>Bibliography</b>	<b>330</b>
<b>Index</b>	<b>331</b>
Index of Program Symbols	331
Index of Topics	335